

Destiny D. Hale

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EXPERIENCE

Ross, Portsmouth, VA 23707 — *Cashier*

July 2025- Present

- Managed inventory and restocked merchandise as needed
- Provided customer service within a fast-paced retail environment
- Collaborated with fellow employees to achieve operational goals
- Processed transactions efficiently and accurately

McDonalds, Suffolk, VA 23435 — *Cashier*

July 2021- July 2022

- Maintained a clean and organized environment
- Assisted customers with questions or concerns
- Processed transactions efficiently and accurately
- Collaborated with fellow employees to achieve operational goals

EDUCATION

Old Dominion University, Norfolk, VA 23529 — *Bachelor of Science in Cybersecurity*

August 2022 - May 2026

GPA: 3.64 | Graduated with Cum Laude

- Co-authored a research poster published in the ODU Creative Commons
- First Generation Student
- **Deans list:** Fall 2023, Spring 2024, Fall 2024, Spring 2025, Fall 2025, Spring 2026

Churchland High School, Portsmouth, VA 23703 — *Advanced Studies Diploma*

September 2018 - June 2022

GPA: 3.98 | Graduated with Honors/ Magna Cum Laude

- Visual Art Scholars Program (September 2018- June 2021)
- Recognized for academic achievement with National Honor Society eligibility invitation
- **Honors Coursework:** Completed multiple Honors-level courses in English, Mathematics, History, and other subjects

SKILLS

Linux (Beginner)

UI/UX Designer (Beginner)

Traditional/Digital

Illustration (Intermediate)

Team Collaboration

Research & Analysis

Critical Thinking

AWARDS

Bobby Scott Award:

Awarded by Congressman Bobby Scott for recognition of artistic excellence and participation.

Visual Art Scholars Award:

Awarded for completion of the Visual Art program.

Scholastic Art Contest:

Gained recognition from the Portsmouth Public School Board and was awarded for winning an honorable mention.

Magna Cum Laude Medal:

Awarded by the principal for maintaining a GPA of 3.98

PROJECTS

Pong Revised: Network-Based Competitions Through Secure Socket Services -

ODU Creative Expo Project

- Lead UI/UX designer for a demo multiplayer Pong game, focusing on usability and user-centered design
- Contributed to a gamified client/server project demonstrating secure networking concepts, including Zero Trust, Load Balancing, and Proxy Servers
- Collaborated with fellow cybersecurity students to integrate cybersecurity concepts into a educational gaming environment
- Applied human factor components to improve user experience while supporting cybersecurity learning objectives
- Co-authored the abstract and research poster published, located in ODU Creative Commons

AbbVie Cybersecurity Risk Assessment

Academic Project

- Collaborated with fellow cybersecurity students to conduct a risk assessment on the pharmaceutical company AbbVie using the NIST framework
- Evaluated organizational security posture and identified potential cybersecurity risks
- Analyzed existing assets and developed recommendations to improve risk management
- Produced a detailed technical report communicating findings and mitigation strategies