

Journal V
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In ranking these motives the one that makes the most sense is money. Money makes the world go round. The second is political as it can change a nation. The third is revenge. I can see someone being hurt and needing a way to get back at someone. The fourth in my ranking is multiple reasons because a mix of emotion and situations can lead people to doing crazy stuff. The fifth is boredom. It makes little sense why someone can not pick up a game or something else. Recognition is the 6th as it seems very selfish and there is almost no reason. Entertainment is the last as hurting someone for entertainment seems sadistic.