

EMMA GAMBLE

GAME DEVELOPER

I'm an indie game developer seeking to collaborate on your next game project. My experience lies in 3D art, level design, and writing. I am familiar with visual scripting in Unreal Engine. My past military service has given me a unique skillset based in communication and problem-solving. I'm a dedicated team player and I will work to achieve a cohesive finished project.

SKILLS

- Experienced with sculpting, rigging, UV unwrapping and texture painting 3D models in Blender
 - Proficient with Photoshop and Illustrator
 - Familiar with user interface and modeling in ZBrush
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EDUCATION

OLD DOMINION UNIVERSITY

Game Studies and Design (B.S.)

In progress: 2022-2025

EXPERIENCE

ELECTRONIC TECHNICIAN

U.S. Coast Guard 2018-2022

- Installing and repairing marine military electronics
- Testing electronic equipment
- Training personnel in safety and standard operating procedures
- Capturing data in Microsoft Excel
- Comply with military dress standards and code of conduct
- Leading team on routine maintenance and equipment installations

RESTAURANT HOSTESS

The Point Casino (Kingston, WA) 2016-2018

- Greet and seat guests
 - Use point of sales system
 - Communicate effectively with serving staff
 - Clean tables and prepare dining room
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CONTACT

Email : ec.gamble@hotmail.com

Phone: 360-434-7907

LinkedIn:

<https://www.linkedin.com/in/emma-gamble-582162239/>