Week 5 Journals

1. What are the connections between the disciplines addressing entrepreneurship at ODU?

The connections between disciplines and entrepreneurship at ODU stem from how they build upon each other. For my product I know I had to incorporate graphic design, cybersecurity, business, and psychology. ODU entrepreneurship is about taking the main discipline of a product and intertwining it with other disciplines to make the best end product that addresses a problem with deep intellectual thinking.

2. Is entrepreneurship an art or science?

Entrepreneurship is neither just an art or science, but a combination of both aspects mixed together. The art stems from the creation of the product of service and takes creativity and ingenuity to create anything worthwhile. The science aspect comes from the product being made and what pieces will need to go into it for it to be able to function.

3. How is failure good?

Failure is good because it identifies what went wrong with a product and allows you to improve the product. A person can learn from their failures and learn to not make the same mistakes in the future with other endeavors. Also, when people fail early they have not invested too much time or resources as if they were too much later in their endeavors.

4. What have I learned from failing?

I have learned to look at things from a different approach. Failing has also taught me that no idea or action will ever be perfect and that you must make the best of what you have. It's always better to start and fail with the chance to improve versus to be afraid of failure and never start at all.

5. What ethical issues might arise related to what I am working on?

Privacy may be one of the more ethical issues arising from the app my group decided to pitch. We will have to collect some form of user data in order to maintain and grow the app. Our leaderboard portion of our app may also discourage some users, but may insight competition in others. I don't believe our app at the moment poses any life altering ethical issues at the moment, but things can always change as the app grows.