

# Michael Greene

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A military veteran working towards a degree in Cybersecurity. Prior experience in information gathering and analysis. Proven success working within fast-paced, collaborative settings, and adapting to constantly changing environments. Previously held a Top-Secret Clearance while serving in the United States Navy.

## Education

### **ASSOCIATE OF APPLIED SCIENCE: CYBERSECURITY | AUGUST 2021 | TIDEWATER COMMUNITY COLLEGE | PORTSMOUTH, VA**

- Graduated Summa Cum Laude, 3.8 GPA

### **BACHELOR OF SCIENCE: CYBERSECURITY | CURRENT | OLD DOMINION UNIVERSITY | NORFOLK, VA**

- 3.9 GPA (Current)

## Experience

### **MITRE CYBER FUTURES INTERN | MITRE | JUNE 2022 – AUGUST 2022**

- Completed CTF Challenges and assisted other team members in completing tasks.
- Learned about the MITRE ATT&CK Framework and its real-world application.
- Worked with Prelude Operator learning about its functionality.
- Assisted in the development of a prototype to sniff I2C traffic within embedded systems.
- Programmed microcontrollers in C/C++ and PIO Assembly to create an environment that simulated embedded systems communication.

### **SONAR TECHNICIAN | US NAVY | NOVEMBER 2013 – NOVEMBER 2017**

- Operated and maintained the AN/SQR-19 Passive Sonar within the AN/SQQ-89 Suite and was responsible for torpedo countermeasures.
- Completed a deployment to both the Mediterranean and Arabian Seas.
- Calculated maneuvers providing leadership with operational and situational reports, depth, range, and system statuses.
- Responsible for the division calibration program maintaining 116 gauges consistently ensuring 100% equipment readiness.
- Recommended evasive actions, course corrections, speed changes, and silent running requirements.
- Treated classified data with the utmost discretion, following military and federal protocols.

## Skills & Abilities

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|-------------------------------------|-------------------------------------|-------------|
| • Linux – Ubuntu, Red Hat, and Kali | • Computer Hardware Troubleshooting | • Wireshark |
| • Programming in C/C++, and Python  | • Network Security                  | • Teamwork  |

## PERSONAL PROJECT

- Recreating a full arcade machine utilizing a Raspberry Pi 4 and exploring other Raspberry Pi handheld retro video game projects.