

1. Declare the constant: `POUNDS_PER_KILOGRAM = 2.2`
2. Declare the variables: `weight_kilograms` and `weight_pounds`
3. Use `setprecision` manipulator to set the precision to 2
4. Prompt the user to enter the weight in kilograms
5. Read the user's input for the weight in kilograms
6. Calculate the weight in pounds using the following formula: `weight_pounds = weight_kilograms * POUNDS_PER_KILOGRAM`
7. Output the weight in pounds to screen