

```
#ifndef VEHICLE_H_INCLUDED
#define VEHICLE_H_INCLUDED

class vehicle
{
private:
    std::string v_type; ///private attributes
    int v_age;
    int v_length;
    int v_width;
    int v_max_speed;

public:
    vehicle();
    vehicle(std::string t1, int a1, int l1, int w1, int ms1);

    std::string getType(); ///getter methods
    int getAge();
    int getLength();
    int getWidth();
    int getMaxSpeed();

    void setType(std::string t2); ///setter methods
    void setAge(int a2);
    void setLength(int l2);
    void setWidth(int w2);
    void setMaxSpeed(int ms2);
};
```

```
#endif //VEHICLE_H_INCLUDED
```