










The Mission Model Canvas

Mission/Problem Description:

Designed by:

Date:

Version:

Key Partners  <div>Web/App-designer</div> <div>Investors</div>	Key Activities  <div>Educate children about Internet Safety</div>	Value Propositions  <div>Lifelong lesson on how to not get scammed on the Internet</div>	Buy-in & Support  <div>Parents and children/teens</div>	Beneficiaries  <div>Knowing that online scams and online predators will be reduced</div>
	Key Resources  <div>Social Media</div>		Deployment  <div>Online APP stores</div>	
Mission Budget/Cost  <div>Cost to pay the web/app designer APP is free</div>			Mission Achievement/Impact Factors  <div>Eliminate online scams and online predators</div>	



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