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import socket

def main():
    client = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client.connect(("127.0.0.1", 9999))

    while True:

        server_message = client.recv(1024).decode()
        print(server_message)

        if "Goodbye!" in server_message:
            break

        user_input = input()
        client.send(user_input.encode())

    client.close()

if __name__ == "__main__":
    main()
```